Beyond the basics guide, beginner

Christmas Town

The December event map, with Santa's daily gifts, mini-games, chests, keys, Christmas Bucks, prize coupons, shops and ornaments.

Version 1.0. Published 24/11/2026, last reviewed 24/11/2026.

Introduction

Christmas Town is Torn's winter event: a walkable map with hidden items, daily gifts, mini-games and shops. It usually opens in early to mid December and runs for roughly 20 days, with the exact dates announced in the newspaper. Some of what you collect carries over to next year, so even a short visit each day adds up.

How it works

Finding things. Walking around the map turns up random items, with new ones added each year. Santa roams the map: find him once a day for a present. The Grinch roams too, and can take your keys and tickets.

Mini-games. Tents on the map hold daily mini-games. Each completed game gives one Prize Coupon (up to five a day) and 0 to 3 Christmas Bucks. Coupons are exchanged, all at once, at Coupon Exchanges for items.

Christmas Bucks come from Santa, chests and mini-games (0 to 3 each), or 5 from the Christmas Wheel. Spend them in the shops:

Shop	Sells
Beer Tent	Festive alcohol, 1 to 4 bucks
Candy Shop	Candy, 1 to 2 bucks
Gift Shop	Holiday collectables
Ornaments Shop	Speed ornaments, which make you walk faster on the map

Chests. Bronze, silver and gold chests each need a key of the same type. Combination chests need a three-digit code.

Ornaments each raise your item spawn rate in Christmas Town by 1 to 5%. Snow globes, earned by completing player-made maps, add a little more; globes from discontinued maps turn up as rare gifts from Santa.

What carries over: unused keys, Christmas Bucks and Prize Coupons are kept for next year's event.

Step by step

1. Watch the newspaper in December for the start date.
2. Each day: find Santa, play five mini-games for your coupons, and walk the map for items.

3. Collect ornaments early; they raise your spawn rate for the rest of the event.
4. Open chests whenever you have the matching key.
5. Spend bucks and coupons before the end, or keep them for next year.

Examples

- Five mini-games a day for 20 days gives up to 100 Prize Coupons.
- A player with several 3% ornaments finds noticeably more items on the same walk.

Advanced tips

- The Book of Carols from Christmas Town takes six hours off your current education course.
- Candy and alcohol from Christmas Town add to your booster cooldown like any other.

Common mistakes

- **Walking past Santa.** His gift is daily.
- **Carrying many keys** where the Grinch can take them.
- **Skipping mini-games,** the steadiest source of coupons and bucks.

Sources

Torn wiki: Christmas Town: https://wiki.torn.com/wiki/Christmas_Town, retrieved 2026-11-23

Torn wiki: Calendar: https://wiki.torn.com/wiki/Calendar, retrieved 2026-11-23

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