Stock market guide, intermediate

Stock market basics

How to start trading, buying and selling shares, the selling fee, how prices move and what you cannot do while away.

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Introduction

Torn's stock market lets you buy shares in 35 in-game companies, either to hold for their benefits or to trade for profit. Buying and selling is instant, and prices move every minute. This guide covers the mechanics you need before putting money in.

How it works

Getting started. You need a Stock Ticker, bought once for 50 points at the Points Building.

Buying and selling. There is no limit on how many shares you can buy, sell or hold. Orders are instant; if prices update while you order, you may be asked to confirm again at the new price.

Action	Fee
Buy	None
Sell	0.1% of the value sold ($1,000 on a $1,000,000 sale)

Purchases can be merged into a single position, which averages their bought price and date.

When you cannot trade: while in hospital, in jail or travelling, or while unconscious at the end of a lost fight. Shares cannot be traded directly between players.

Prices move every minute and are based on real-world stocks in the same industries. Torn has said prices are expected to rise by about 10% a year on average, with no guarantees: some stocks double in a month or crash.

Your record. Profits, losses and fees appear in your personal stats under investments, visible only to you.

Step by step

1. Buy a Stock Ticker for 50 points.
2. Decide whether you are buying for a benefit block or for trading.
3. Check the price and its recent movement before buying.
4. Work out your break-even price with the Stock trade profit calculator.
5. Sell only when you are in Torn and not in hospital or jail.

Examples

- Buying 100,000 shares at $500 costs $50,000,000. Selling them all at $520 returns $52,000,000 minus a $52,000 fee: a profit of $1,948,000.

- To break even on shares bought at $500, you must sell above about $500.50.

Advanced tips

- Because buying has no fee and selling only 0.1%, small price moves can be traded profitably, though prices are unpredictable.
- Trading while abroad is not possible, so a planned sale should happen before a flight.

Common mistakes

- **Expecting guaranteed growth.** The 10% a year is an average, not a promise.
- **Forgetting the fee** on very short-term trades.
- **Planning to sell while travelling.**

Sources

Torn wiki: Stock Market: https://wiki.torn.com/wiki/Stock_Market, retrieved 2026-11-23

Torn wiki: Point: https://wiki.torn.com/wiki/Point, retrieved 2026-11-23

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