Refills and cooldowns cheat sheet

Daily refills from the Points Building and the three cooldowns that limit boosters, drugs and medical items.

Daily refills (Points Building)

Refill	Cost	Limit
Energy refill	30 points	Once per Torn day; resets at 00:00 TCT
Nerve refill	30 points	Once per Torn day
Casino token refill	30 points	Once per Torn day

Booster cooldown

Shared by candy, alcohol, energy drinks, stat enhancers, Erotic DVDs, Feathery Hotel Coupons, Lawyer Business Cards, Books of Carols and Gift Cards. Base maximum 24 hours.

Booster	Cooldown added
Energy drink	2 hours
Candy	30 minutes
Feathery Hotel Coupon	6 hours
Easter egg	6 hours

Other cooldowns

Cooldown	Rule
Drug cooldown	Each drug has its own; you cannot take another drug while one is running
Medical cooldown	Each item adds time; above 6 hours (9 with Fortitude) you cannot use more